| **Test Name** | | | Bug One | | | |
| --- | --- | --- | --- | --- | --- | --- |
| **Use Case Tested:** | | | Increase Balance | | | |
| **Test Description:** | | | Game does not pay out at correct level.  When player wins on 1 match, balance does not increase. | | | |
| **Pre-conditions** | | | Balance is greater than wager  Winnings are greater than zero  Only one die matches the bet  The player has won | | | |
| **Post-conditions** | | | Balance is unchanged | | | |
| **Notes:** | |  | | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | |  | | | | |
|  | **TEST STEP** | | | **EXPECTED TEST RESULTS** | P | F |
|  | Player places a bet | | |  |  |  |
|  | Dealer rolls dice | | | Only one die matches the players bet |  |  |
|  | Player’s balance updated | | | Balance is not increased |  |  |

| **Test Name** | | | Bug Two | | | |
| --- | --- | --- | --- | --- | --- | --- |
| **Use Case Tested:** | | | Betting Limit | | | |
| **Test Description:** | | | Player cannot reach betting limit:  Limit set to 0, but game ends with player still with 5 (dollars) remaining. | | | |
| **Pre-conditions** | | | Player’s bet does not exceed betting limit | | | |
| **Post-conditions** | | | Player’s balance is not greater than the betting limit | | | |
| **Notes:** | |  | | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | |  | | | | |
|  | **TEST STEP** | | | **EXPECTED TEST RESULTS** | P | F |
| 1. | Bet is equal to balance | | |  |  |  |
| 2. | Bet removed from balance | | | Limit not exceeded |  |  |